

DAVID F. BLEMUR

EDITOR

//EXPERIENCE

Stereo D

Burbank, CA 09/2011 – 04/2014
Stereo Conversion Artist

- Used Nuke and other proprietary software to convert 2D imagery into 3D imagery

Prime Focus

Hollywood, CA 01/2011 – 05/2011
Stereo Conversion Artist

- Used Fusion and other proprietary software to convert 2D imagery into 3D imagery

Worldwide Fx

Shreveport, LA 09/2009 – 08/2010
CG Artist / Compositor

- Integrated CG elements into live action plates
- Green screen extractions
- Clean plates
- Set extensions
- Tracking
- Object and crew removal

DAVE School Productions

Orlando, FL 03/2008 – 03/2009
VFX Artist

- Integrated CG elements into live action plates
- Green screen extractions

EKG Films

Brooklyn, NY 2001 – 2002
Consultant

- VFX Artist

Yahaha Media & Render Nation

Brooklyn, NY 2001 – 2003
Owner

- VFX Artist

//EDUCATION

The Digital Animation & Visual Effects School
Orlando, FL

//SOFTWARE SKILLS

- Avid Express Pro
- Final Cut Studio
- Sony Vegas
- Premiere pro
- Lightwave 3D
- Maya
- Match Mover
- EDIUS Pro
- After Effects
- Nuke
- Fusion
- Syntheyes
- Photoshop
- Ikinema Web Animate
- IPIsoft
- MotionBuilder

//CREDITS

2014 *Need For Speed*
2014 *Noah*
2014 *Hercules*
2013 *Jurassic park 3D*
2013 *Pacific Rim*
2013 *Star Trek: Into Darkness*
2013 *G.I. Joe: Retaliation*
2013 *Iron Man 3*
2013 *Percy Jackson: Sea of Monsters*
2013 *The Wolverine*
2013 *Thor: The Dark World*
2012 *Abraham Lincoln: Vampire Hunter*
2012 *Katy Perry: All of Me*
2011 *Titanic 3D*
2011 *Star Wars: Episode I*
2011 *Green Lantern*
2011 *Drive Angry*
2011 *The Mechanic*
2010 *The Expendables*
2010 *Star Trek New Voyages: Phase II*
2002 *Cell Phony*
2002 *Red Eye*
2002 *Boomerang Virus (Tribeca Film Festival)*
2001 *The Christian Series: The Fall*
2001 *The Christian Series: The Choice*
2001 *The Christian Series: The Dream*

DAVID F. BLEMUR
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